

Photoshop for Textile Designers

With a focus on teaching industry-related skills used in the textiles sector, this course will teach you the tools, techniques and methods used to create effective textile designs, repeat patterns and present your ideas.

The course covers the following main topics:

- Create textile design elements from scanned images, photos or drawing tools
- Learn techniques to create placement prints and repeat patterns
- Develop textile colourways and design variations
- Visualise your ideas and learn ways to present your designs

The tutor will provide images for you to work from during the course. You are welcome to bring in examples of your own textile work on a USB stick (e.g. inspirational images, photographs, scanned drawings and designs).

Requirements and Suitability

For beginners or those that have a basic knowledge of Photoshop, this course is suitable for people working in the textiles sector, students, tutors or anyone interested in improving their computer design skills and learning techniques in Photoshop.

Participants are required to have basic computer skills. Therefore, all students are expected to be confident in using a computer for tasks such as word processing, saving, managing files, browsing the internet etc.

Please bring a pen, notebook and USB stick to save your work.

Our short courses are a great value way to learn essential design software. Courses take place in the museum's IT suite and taught by our team of highly experienced tutors. Tuition is in small groups with a focus on your particular learning requirements.

To enrol visit www.ftmlondon.org or call the Museum on 020 7407 8664.
The Fashion and Textile Museum is part of Newham College. London.

Course Outline and Topics

Creating motifs and design elements from images

Extracting and masking areas of photos / scanned work
Adding suitable image adjustments and effects

Drawing and painting in Photoshop

Using the brush tool and palette
Creating shapes and applying textures
Creating brush stencils and motifs from photos

Building up the textile design using layers

Moving, ordering and transforming design elements
Adding layer effects and blending modes

Creating textile patterns and prints

Designing placement prints
Creating all-over and half-drop repeat patterns
Developing colourways and design variations

Visualising and presenting your textile designs

Filling garments, accessories or interior products
Visualising and applying your textile design
Adding text and colour swatches

Working on your own designs

Presenting and printing your work
Reviewing achievement on the course
The next step



The Fashion and Textile Museum

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